

Beavers Communicator Badge

Decode A Simple Message In Morse Code, Semaphore, The Phonetic Alphabet Or Using Pictures
And Symbols

The Police Academy Part Two[©]

By Samantha Eagle

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Overview

The children are at the 'Police Academy' and have received some strange coded messages. Their sergeant ask them decipher them.

Preparation before the meeting

1. Print out the codes found on the following page of this document (you need one between two children – or if you have all older children then have one each)

Materials Needed Per Child

- Pen/Pencil and some blank paper

Directions/Leader Speak

1. **Speak** – You are at the 'Police Academy' and have received some strange coded messages. Your sergeant asks you to decipher them. These codes seem very difficult to crack so it's best that you get another police officer to help you
2. **Speak** - So I want you to get into teams of two to try to crack these codes. You must do what the code says!
3. **Direction** – You will need to go round and help the kids decipher the first couple of letters of each code then they should be okay in teams to do the rest

Code.1 - Jump up and down three times
QFNK ZMW WLDM GSIVV GRNVH

Code 2 - Walk around your room pretending you are an ape
DZOP ZILFMW BLFI ILLN KIVGVMWRMT BLF ZIV ZM ZKV

Code 3 - Hug the person to your left

□ < □ > □ □ □ □ □ □ □ > □ < □ < □ □ □ >

Code4 - Run from one side of the room to the other

□ < □ □ □ □ □ □ □ V □ □ □ □ > □ □ □ □ □ >
□ > □ □ □ > □ □ □

Code 5 - Walk around pretending to be a dog
god a eb ot gnidneterp dnuora klaw

ATBASH CIPHER FOR THE LATIN ALPHABET

To crack this code you take the first letter and match it with the cipher letter which is the alphabet in the opposite order.

Plain:	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o	p	q	r	s	t	u	v	w	x	y	z
Cipher:	Z	Y	X	W	V	U	T	S	R	Q	P	O	N	M	L	K	J	I	H	G	F	E	D	C	B	A

Code.1.

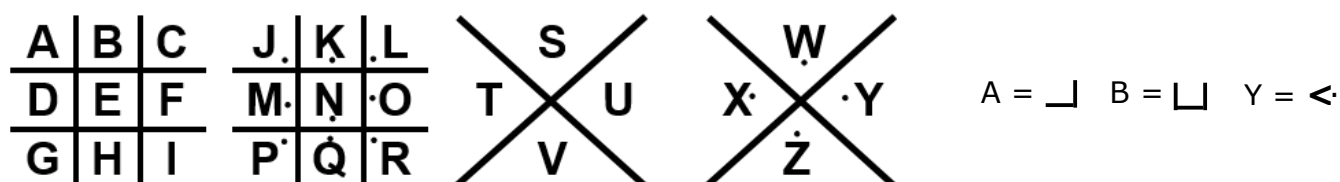
QFNK ZMW WLDM GSIVV GRNVH

Code 2.

DZOP ZILFMW BLFI ILLN KIVGVMWRMT BLF ZIV ZM ZKV

PIGPEN CIPHER – EXAMPLE

To crack this code you look at the symbol and try to match it with the shape in the example below. If the shape looks the same use the letter it is next to.



Code 3.

[illegible]

Code4.

[illegible]

FLIPPED CODE

To crack this code you start from the last word/letter and work your way backwards

Code 5.

god a eb ot gnidneterp dnuora klaw